Mah-Jongg Scoring	
Stuart Baggaley Rules, NH updates April 2023	
Categories	Score
Chow (sequence of three in the same	2
Pair of Dragons	2
Pair of Own Wind	2
Peng (three of a kind)	4
Flowers	4
Kong - Open	16
Mixed Dragon (1-9 mixed suits)	16
Four Chows	16
Four Pengs	32
Kong - Closed	32
Pure Dragon (1-9 same suit)	32
Bouquet (set of four flowers)	32
Orphan (disconnected tiles)	40
Seven Pairs	60
Four Kongs	300
Lesser Heavenly Blessing	500
Heavenly Blessing	1000
Mah-Jongg	20
Self-Drawn Mah-Jongg	40
Mah-Jongg from Flower replacement	extra 10
Mah-Jongg from Kong replacement	extra 20

Special Combinations
Mixed Dragon = 123, 456 & 789 groupings, with
each group being one suit.
Examples: 123 wan, 456 cakes, 789 sticks;
123 cakes, 456 wan, 789 cakes.
Multiple Dragons. It is possible to have more than
one Dragon by having an additional grouping of 123
or 456 or 789 of one suit.
Orphan Examples (14 tiles)
N,S,E,W, Red, 1-4-7 wan, 2-5-9 cakes, 3-6-9 sticks
N,S,W,E, Bai, Fa, 2-5-8 wan, 1-4 cake, 2-5-8 sticks
Suits - must be at least 2 between numbers.
All except final tile (Mah-jongg) must be drawn.
Heavenly Blessing is when East is dealt a Mah-
Jongg; extra points for flower or kong replacements.
Lesser Heavenly Blessing is when a player other
than East Mah-Jonggs on the 1st round; extra points
for flower or kong replacements.
Simple Scoring (Used at Turner) - Add 20 points
for a Mah-Jongg called from a discard; add 40 points
when the tile is self-drawn.
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